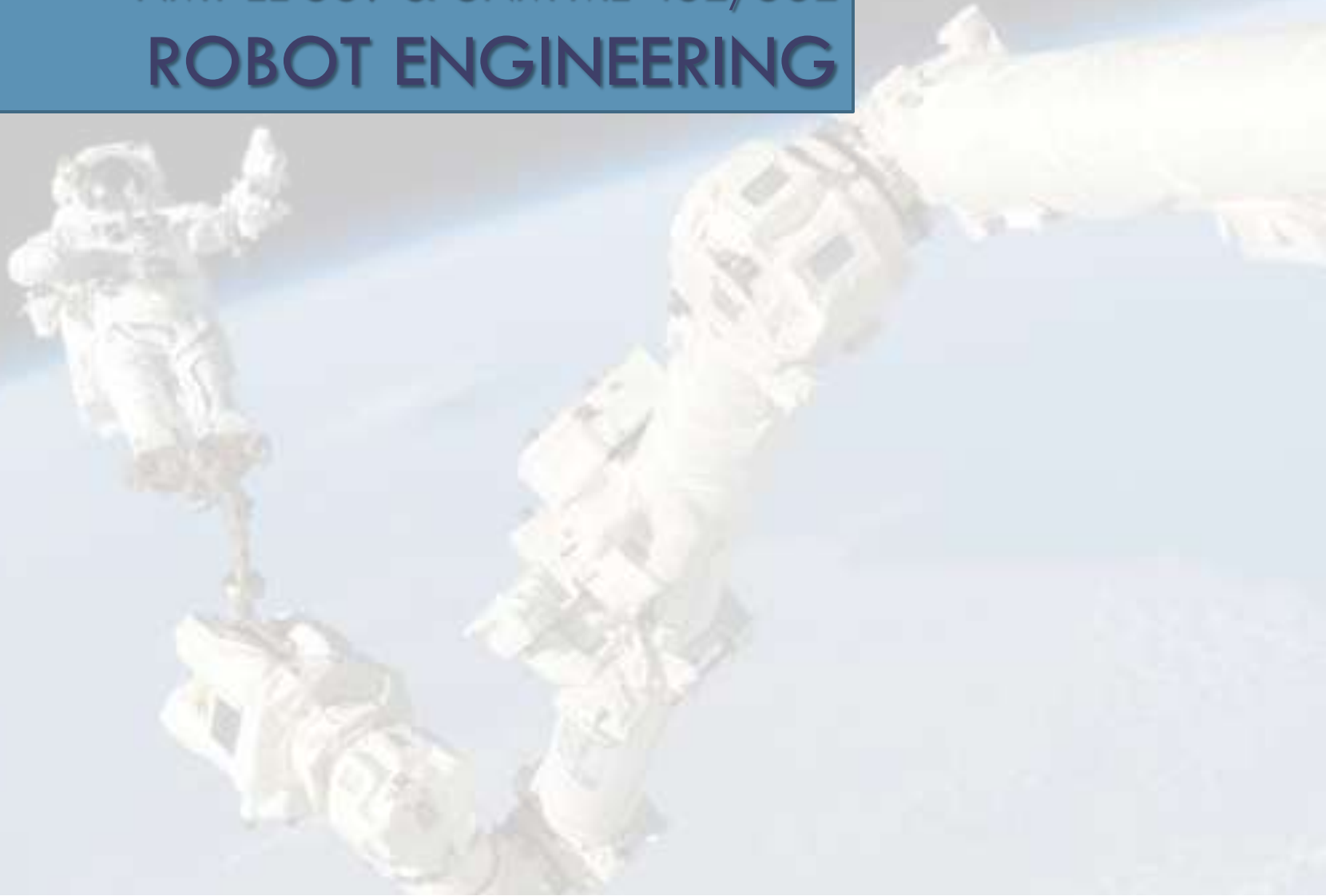


**NMT EE 589 & UNM ME 482/582**  
**ROBOT ENGINEERING**



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**NMT EE 589 & UNM ME 482/582**

- ❑ **Moving beyond independent joint control**
- ❑ **As before we will develop the overall control strategy in two parts.**
  - i. The first control law will serve to simplify our dynamic model.
  - ii. The second control law will serve to realize the trajectory following.

- Given the system (a robot) we wish to control as

$$D(\vec{q})\ddot{\vec{q}}(t) + C(\vec{q}, \dot{\vec{q}})\dot{\vec{q}}(t) + \vec{G}(\vec{q}) = \vec{\tau}(t) \quad (8.15)$$

- Consider a control law of the form

$$\vec{\tau}(t) = \mathcal{D}(t)\vec{u}(t) + \mathcal{C}(t)\dot{\vec{q}}(t) + \vec{\mathcal{G}}(t) \quad (8.16)$$

- Applying the controller of equation (8.16) to the system of equation (8.15) gives

$$D(\vec{q})\ddot{\vec{q}}(t) + [C(\vec{q}, \dot{\vec{q}}) - \mathcal{C}(t)]\dot{\vec{q}}(t) + [\vec{G}(\vec{q}) - \vec{\mathcal{G}}(t)] = \mathcal{D}(t)\vec{u}(t) \quad (8.17)$$

- Let us choose

$$\mathcal{C}(t) = C(\vec{q}, \dot{\vec{q}})$$

$$\mathcal{D}(t) = D(\vec{q})$$

- and

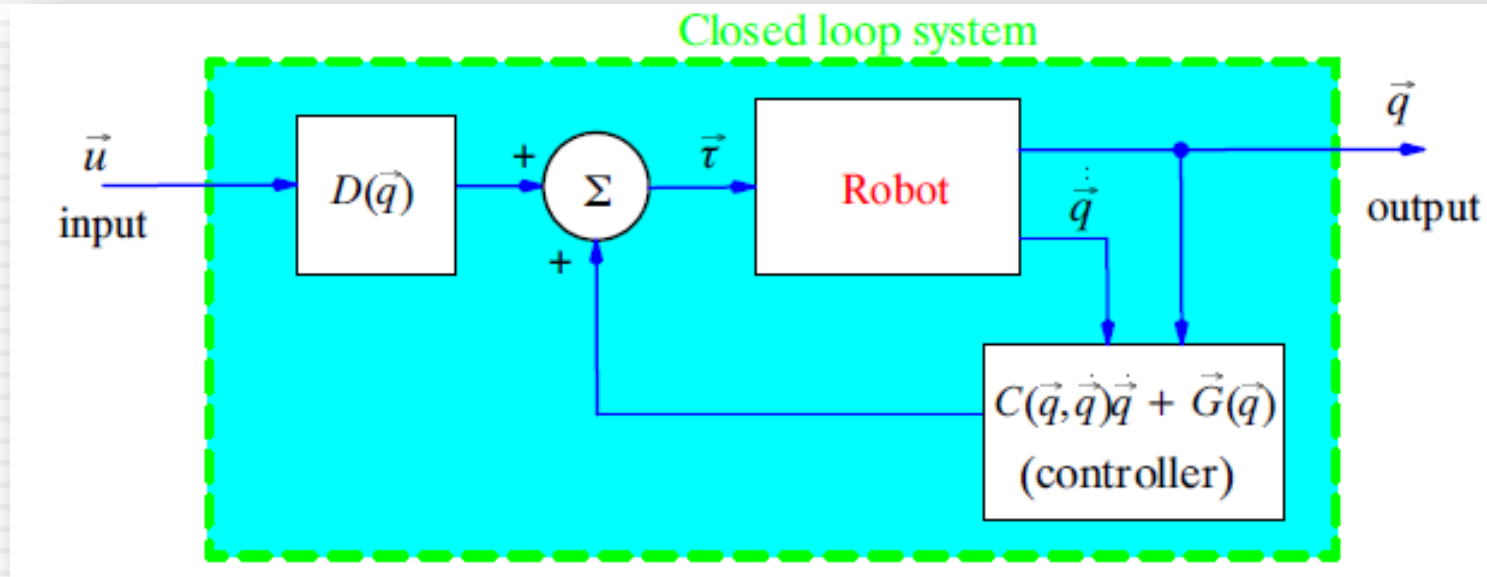
$$\vec{\mathcal{G}}(t) = \vec{G}(\vec{q})$$

- Hence the closed loop system becomes

$$D(\vec{q})\ddot{\vec{q}}(t) = D(\vec{q})\vec{u}(t)$$

$$\Rightarrow \ddot{\vec{q}}(t) = \vec{u}(t)$$

- Since  $D(\cdot)$  is a positive semi-definite matrix, it is always invertible!!
  - We have linearized and decoupled the original MIMO, coupled, nonlinear system!!



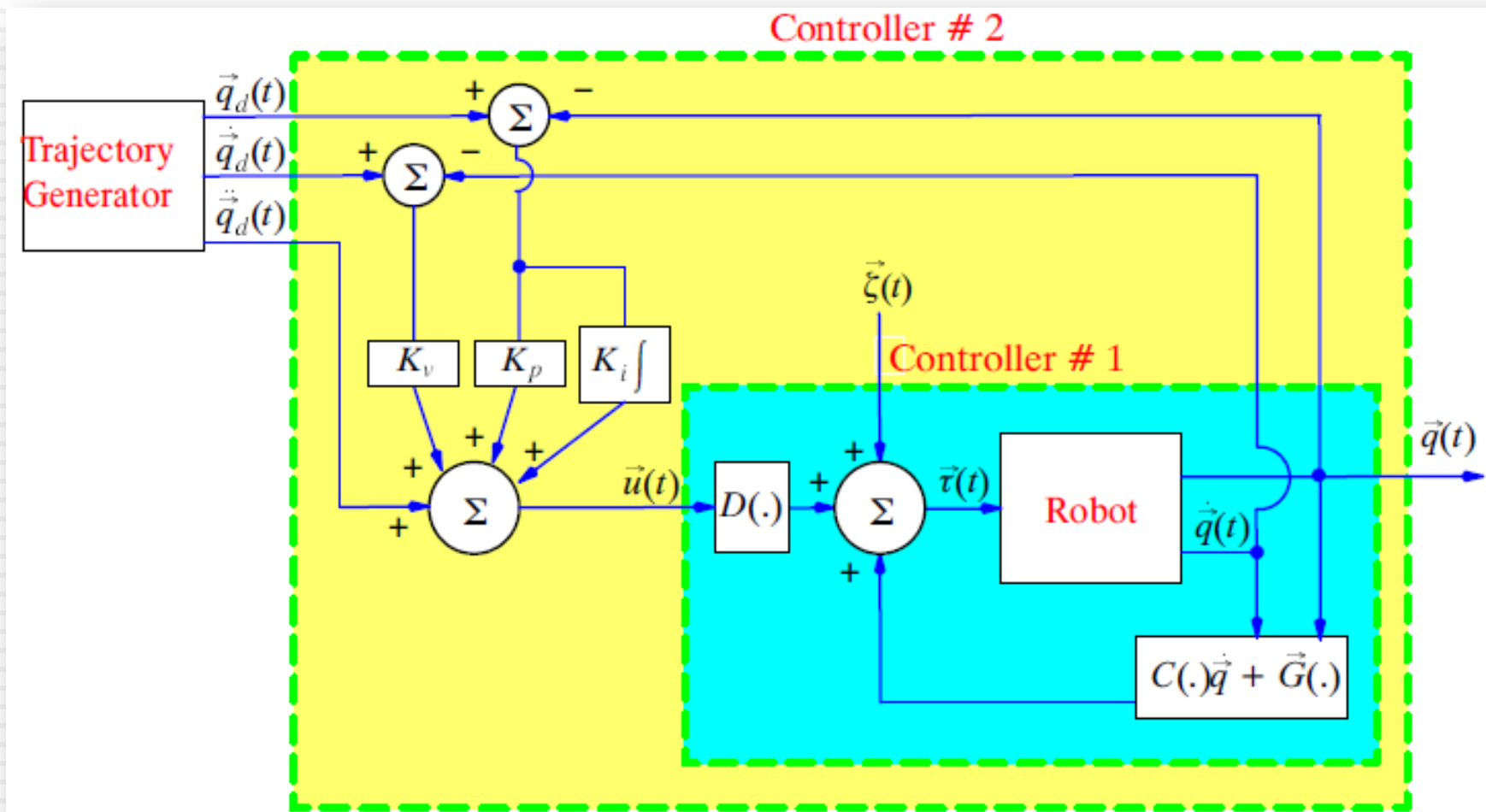
- Note that, the trajectory following problem here is basically identical to the previous case of independent joint control, except that here we are working with vector quantities.

- Analogously, to achieve trajectory following choose

$$\vec{u}(t) = \ddot{\vec{q}}_d(t) + K_v \dot{\vec{e}}(t) + K_p \vec{e}(t) + K_i \int_0^t \vec{e}(\sigma) d\sigma \quad (8.18)$$

- where the error vector is given by  $\vec{e}(t) \doteq \vec{q}_d(t) - \vec{q}(t)$ .

- Thus, the overall controller is shown in the figure below.



- In a realistic problem we will not know the dynamic model exactly, therefore when we formulate the controller as

$$\vec{\tau}(t) = \mathcal{D}(t)\vec{u}(t) + \mathcal{C}(t)\dot{\vec{q}}(t) + \vec{\mathcal{G}}(t) \quad (8.19)$$

- We may actually choose

$$\mathcal{C}(t) = \hat{C}(\vec{q}, \dot{\vec{q}})$$

$$\mathcal{D}(t) = \hat{D}(\vec{q})$$

and

$$\vec{\mathcal{G}}(t) = \hat{G}(\vec{q})$$

- where, hopefully  $\hat{D}(\vec{q})$ ,  $\hat{C}(\vec{q}, \dot{\vec{q}})$ , and  $\hat{G}(\vec{q})$  are “close to”  $D(\vec{q})$ ,  $C(\vec{q}, \dot{\vec{q}})$ , and  $G(\vec{q})$ , respectively.

- Now, applying this controller to the robot's dynamic model gives

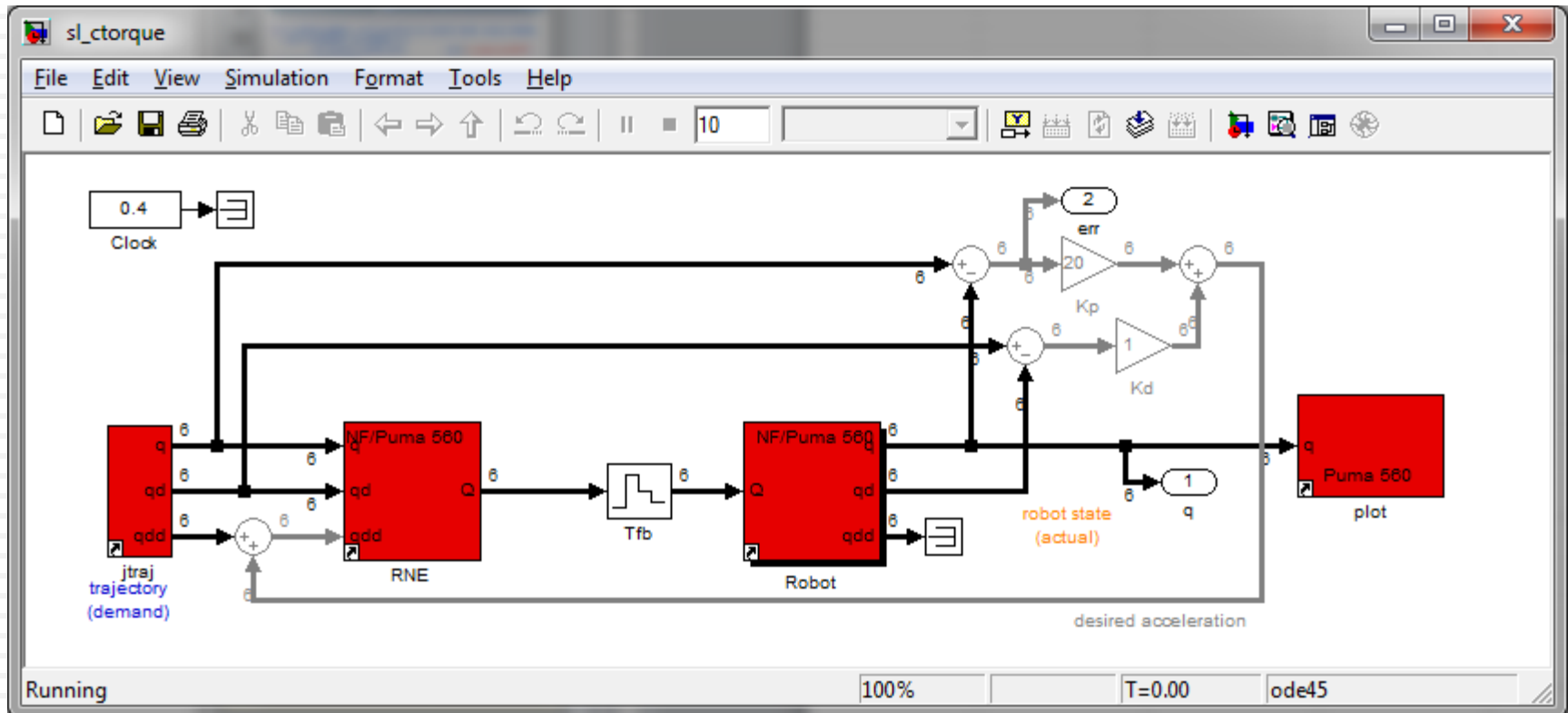
$$D(\vec{q})\ddot{\vec{q}}(t) + [C(\vec{q}, \dot{\vec{q}}) - \hat{C}(\vec{q}, \dot{\vec{q}})]\dot{\vec{q}}(t) + [\vec{G}(\vec{q}) - \hat{G}(\vec{q})] = \hat{D}(\vec{q})\vec{u}(t)$$

$$\begin{aligned} \Rightarrow \vec{u}(t) &= \hat{D}^{-1}(\vec{q}) \left\{ D(\vec{q})\ddot{\vec{q}}(t) + [C(\vec{q}, \dot{\vec{q}}) - \hat{C}(\vec{q}, \dot{\vec{q}})]\dot{\vec{q}}(t) + [\vec{G}(\vec{q}) - \hat{G}(\vec{q})] \right\} \\ &= \left[ \hat{D}^{-1}(\vec{q})D(\vec{q}) \right] \ddot{\vec{q}}(t) + \vec{\zeta}(t) \\ &\approx \ddot{\vec{q}}(t) + \vec{\zeta}(t) \end{aligned}$$

- where again  $\vec{\zeta}(t)$  can be treated as a disturbance, and the previous argument can be employed.

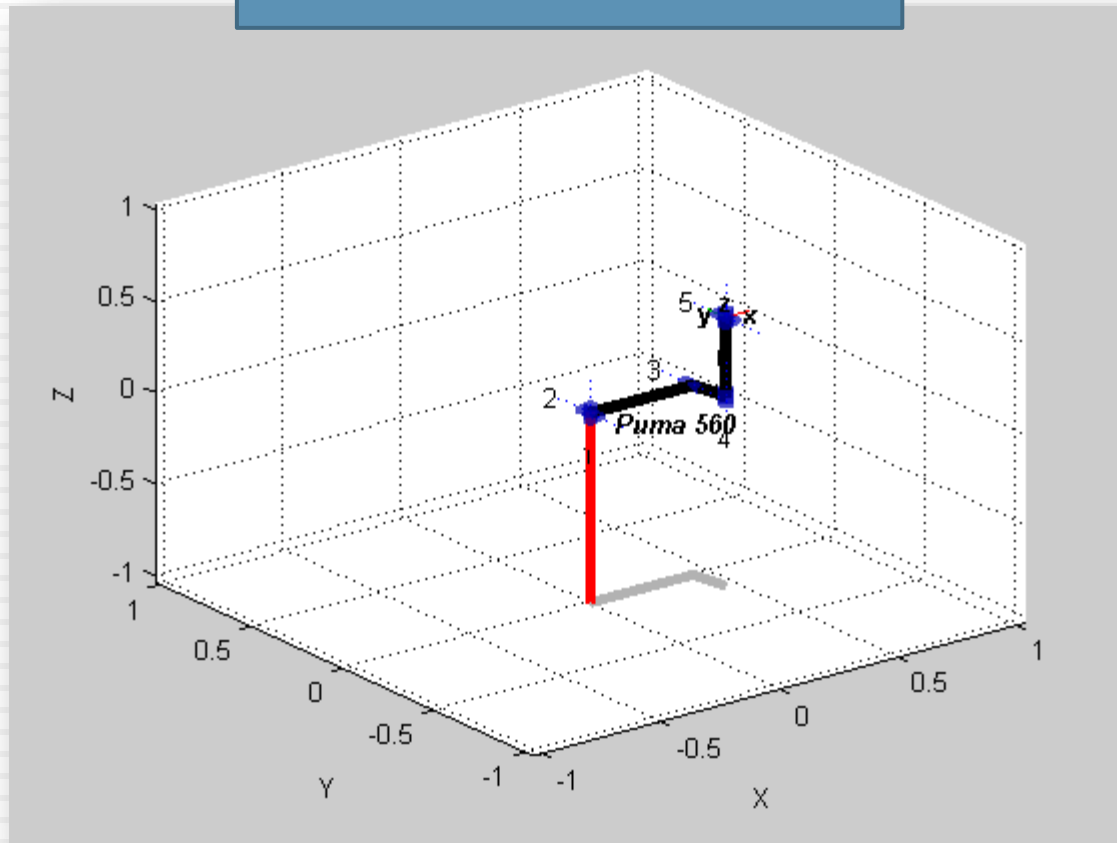


## □ A Computed Torque Example – The PUMA 560 Robot



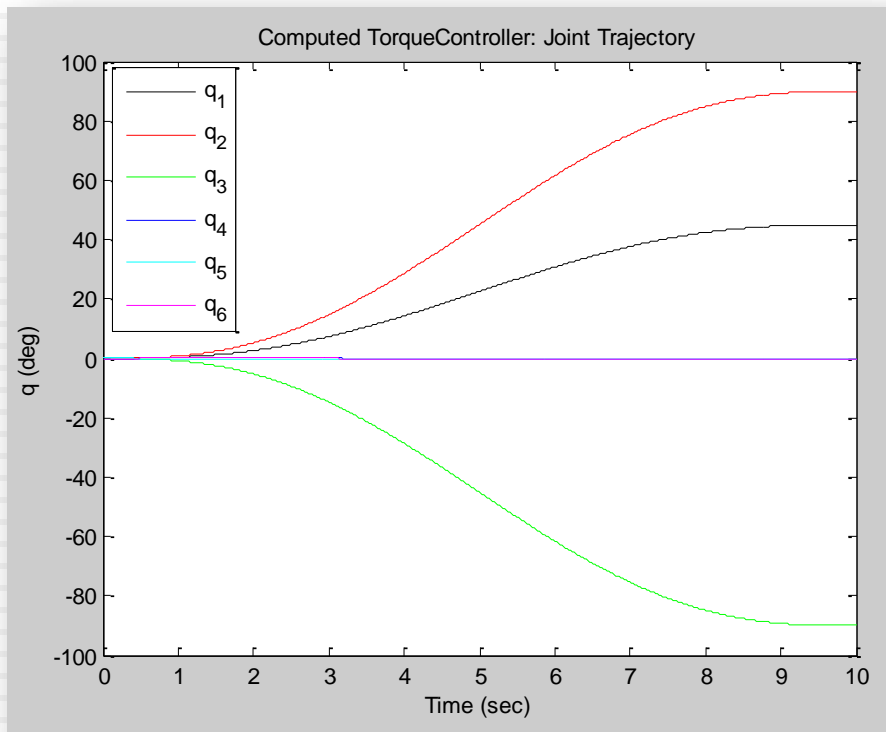
## □ An Example – The PUMA 560 Robot

### A MATLAB Animation



## □ An Example – The PUMA 560 Robot

### Joint Angles ( $q$ )



### Tracking Errors in $q$

